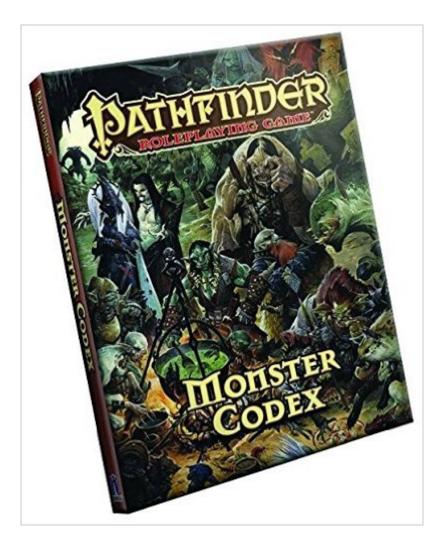
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# Pathfinder Roleplaying Game: Monster Codex





## Synopsis

Take Monsters beyond the basics! The Pathfinder Roleplaying Game Monster Codex takes 20 of fantasyâ <sup>™</sup>s most iconic monsters and gives you a mountain of new rules and pre-made stat blocks to challenge your heroes. Perfect for busy Game Masters, this invaluable tome gives a wide range of challenges for a variety of foes, from the nefarious drow to ruthless orcs. Each monster includes an in-depth look at its society and ecology, new rules like feats and spells designed to compliment the race, and archetypes built to give monsters a new edge. From a simple encounter to an entire campaign, this book gives you everything you need to make these monsters the center of the action!

### **Book Information**

Series: Pathfinder Roleplaying Game Hardcover: 256 pages Publisher: Paizo Publishng Inc.; 1st edition (November 4, 2014) Language: English ISBN-10: 1601256868 ISBN-13: 978-1601256867 Product Dimensions: 8.6 x 0.7 x 10.9 inches Shipping Weight: 2 pounds (View shipping rates and policies) Average Customer Review: 4.7 out of 5 stars Â See all reviews (15 customer reviews) Best Sellers Rank: #100,135 in Books (See Top 100 in Books) #53 in Books > Science Fiction & Fantasy > Gaming > Pathfinder #11465 in Books > Teens

#### **Customer Reviews**

One of my favorite aspects about roleplaying games is the constant stream of update publications that are released to supplement the main game. These publications usually contain new and/or updated content that allows the RPG world to change and evolve, much like the real world itself. The result is a more entertaining and immersive experience for both new and veteran gamers alike. The fine folks at Paizo recently released the MONSTER CODEX, a book that takes 20 iconic Pathfinder beasties and breaks them down into deeper, more complex categories. If you are any kind of gamer, this book is a Must Have for you.lâ ™ve been playing RPGs off and on for almost 30 years, and one thing lâ ™ve learned is that thereâ ™s always something new to learn about the world you are playing in, no matter how thoroughly youâ ™ve studied it. The game creators are always looking for new ways to throw twists into the existing lore of each world, which is a sure-fire

way to bring new hazards into your campaigns, and therefore more fun. The MONSTER CODEX does just that. It gives a deeper insight into these 20 monster races, fleshing them out for a broader, more realistic feel. And the result is fantastic. Many of us RPG players take monsters for granted, viewing them as just one more obstacle to overcome in order to obtain our goals. But there is more to many of these beasties than meets the eye. This book divulges a whole new level of depth for these creatures, and in turn gives you the opportunity to look at them in a new light. The MONSTER CODEX includes:\* Pages upon pages of specialized entries for 20 classic monstrous races, from goblins and drow to kobolds and trolls.

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